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## NNOVATIVE IDEAS N MALL DESIGN

alls today are not just meant for shopping, rather these we become places of social interaction. Sales generated in shopping centre depend upon the amount of time people end there. It has therefore become all the more important for all developers to innovatively design their property to keep the stomers entertained for longer

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hen it comes to planning and the first basic principles of the first basic principles of generations, the reasons people shop remains adhered to. Over the past 50 years, we have retail evolving from shops on high streets was malls, enclosed centres and multi-level superstanding. But in spite of all these variations, such as location, access, visibility, good parking well-planned footprint and a good tenant mannever change and contribute to successful mall development.

Everything else you do is complementary and these fundamental principles. Of course, the always exceptions to the rule, but in general are guided by these, you should have a successful development. So, given these so-called uncharprinciples, what innovative ideas should we experimell design?

Shopping centre today is what a village square to be long ago - not only a place to shop but also place of community, and these two have an impact link. Research has shown that the amount of many spent in a mall increases with the amount of time customer spends there. Any innovation in design shopping centres, therefore, will be focussed on to keep the customer entertained for longer.

The big difference between the old village square and today's shopping mall is not the basic function shopping but the amount of social interaction. Was are in the leisure business as much as they are in retailing. Shopping is not just a matter of selling buying, it involves emotions and interaction of buying, it involves emotions and interaction of buying needs to go beyond just a necessary to become a pleasant outing. There should be some creative ideas that will contribute to making mals socially interactive. The best place to achieve this is food court comprising either fast foods, restaurants or both, and this is the one thing that Indian should centres do well. But the question is - "Can these be improved in the future?"

According to me, this is where the social element plays a big part in recreating what I call the village square or the community meeting place. Food cours are not just about serving food, rather these are the places where people meet, which also happen to off food. The purpose of food courts in malls is not to get people to eat and leave as these are not retailer canteens. Food courts want people to meet friends and family, share some quality time together, compassioning bags, and talk about the mall and its tenar To achieve this, food courts must avoid low-quality furniture and finishes must be warm to create commaster than hard tiled surface that may be easy to

MALL DEVELOPERS ARE GIVING PERSONALISED SHOPPING EXPERIENCE TO THE CUSTOMERS





OPEN AND SPACIOUS COMMON AREA IN A MALL IS ABLE TO ACCOMODATE LARGE NUMBER OF FOOTFALL



M PEOPLE SPEND A LOT OF TIME IN FOOD COURT, SO MALL DEVELOPERS SHOULD EMPHASISE ON ITS DESIGN ASPECT



GREENING OF MALLS IS NOT A MATTER OF CHOICE ANY MORE; IN MOST COUNTRIES IT IS ALREADY A LEGISL

To have a better food court, mall owners need not hink about changing the tenants, rather they should reate an inviting space and add some high-end fine fining locations to complement the tenants. In the national context, food courts play a big role in being ble to add an extra floor to the mall and link it to the nultiplex. I am not sure what the figures are for India, but according to an ICSC survey in the United States, may 7 percent of the shoppers say that they go to a nall specifically to eat. In other words, stopping for meal becomes only one part of the shopping trip, hough at the same time the study reveals that food ervice is the second most lucrative segment of non-nathor tenants. In that case, it would make sense to reate food courts more comfortable and pleasant for he customers.

Mall owners want their customers to stay longer ince the length of a shopping trip is directly connected to sales per square foot. So something has a be done to keep the customers stay for long in the nall. Shopping centre owners can create different cod zones catering to different demographics; create pecial areas for men where they can enjoy while their rives shop; instead of locating the tenants just around the perimeter of food court, try introducing something the a sushi bar where customers can sit around the ar and watch the food being prepared; or make a susiness centre where men can drop in to watch news round the Internet.

In order to make shopping trips a more ersonalised experience, malls have to be more elcoming, with common areas and food courts there people feel comfortable and are prepared to send more time. Much of this can be achieved by

THERE ARE TWO AREAS WHERE INNOVATION IN RETAIL DESIGN IS REQUIRED. ONE IS A CHOICE TO PROVIDE ACTIVITIES THAT TRANSFORM THE SHOPPING TRIP INTO A SOCIAL EVENT. THE OTHER IS A RESULT OF REACTING TO THE NEEDS OF THE WORLD IN WHICH WE LIVE AND THE PROBLEMS OF CLIMATE CHANGE

carefully chosen finishes, using natural textures such as stones and wood, strategically placed furniture and lighting that need not add too much to the capital expenditure, but at the same time create a more homely feel.

One cannot think about innovation without considering the need for energy saving and sustainability. Consumers are becoming lot more conscious of green building design, so it is a developer's interest to acknowledge that. Even more critical, major national tenants also are protecting or enhancing their images by adopting green principles in their own stores, and therefore more demand will come from these major tenants than the landlords. Retailers and developers both have to realise that customers are increasingly becoming aware of environmental issues.

Most developers, when faced with sustainability, almost immediately think of increased capital cost. But greening of malls is not a matter of choice any more; in most countries, it is already a legislation. Depending on the location, it has been calculated that making a project green increases the capital cost by 3-5 percent.

which does not sound much. But on a project worth 300 mn, whatever currency, that is an additional co of 9 to 15 mn.

On the positive side, despite higher capital costs, there is no question that green solutions do provide longer-term savings in the efficient use of water and energy. These solutions include rain water harvesting natural light, alternative energy sources such as solar power, LED lights and advanced cooling systems. Mal developers can also contribute to the environmental consciousness by providing simple facilities such as waste bins that separate paper from other waste products and by providing recycling stations in parking areas where the public can dispose of paper and glass in large quantities because people are increasingly becoming concerned about the well-being of our pla and want to recycle their waste. So mall managemen should also play a great role in this by ensuring that their tenants also contribute to energy efficiency.

Hence, there are two areas where innovation in retail design is required. One is a choice to provide activities that transform the shopping trip into a soc event. The other is a result of reacting to the needs of the world in which we live and the problems of climate change. •••



About the Author: Stephen Roberts is the Chairman of Bentel Associates